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USER MANUAL

PhoenixX30



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Important Safety Information

!

Important:

It is strongly recommended that you read this section carefully before using the projector. These safety and usage instructions will ensure that you enjoy many years of safe use of the projector. Keep this manual for future reference.

Symbols Used

Warning symbols are used on the unit and in this manual to alert you of hazardous situations.

The following styles are used in this manual to alert you to important information.

Note:

Provides additional information on the topic at hand.

Important:

Provides additional information that should not be overlooked.

Caution:

Alerts you to situations that may damage the unit.

Warning:

Alerts you to situations that may damage the unit, create a hazardous environment, or cause personal injury.

Throughout this manual, component parts and items in the OSD menus are denoted in bold font as in this example:

"Push the **Menu** button on the remote control to open the **Main** menu."

Remote Control

DANGER: Do not point the laser in the eyes. Doing so can damage the eyes permanently.

General Safety Information

- Do not open the unit case. Aside from the projection lamp, there are no user-serviceable parts in the unit. For servicing, contact Boxlight Corporation.
- Follow all warnings and cautions in this manual and displayed on the projector.
- The projection lamp is extremely bright. To avoid damaging your eyes, do not look into the lens when the lamp is on.
- Do not place the unit on any unstable surface, cart, or stand.
- Avoid using the system near water, in direct sunlight, or near a heating device.
- Do not place heavy objects such as books or bags on the unit.

Power Safety

- Only use the supplied power cord.
- Do not place anything on the power cord. Place the power cord where it will not be in the way.
- Remove the batteries from the remote control when storing or not in use for a prolonged period.

Replacing the Lamp

Replacing the lamp can be hazardous if done incorrectly. Refer to “Replacing the Projection Lamp” on page 30 for clear and safe instructions . Before replacing the lamp:

- Unplug the power cord.
- Allow the lamp to cool for about one hour.

Cleaning the Projector

- Unplug the power cord before cleaning. Refer to “Cleaning the Projector” on page 33.
- Allow the lamp to cool for about one hour.

Regulatory Warnings

Before installing and using the projector, read the regulatory notices in the “Regulatory Compliance” section on page 44.

Main Features

- *Lightweight unit, easy to pack away and transport*
- *Compatible with all major video standards including NTSC, PAL, and SECAM*
- *A high brightness rating allows for presentations in daylight or in lit rooms*
- *Supports resolutions up to SXGA at 16.7 million colors to deliver crisp, clear images*
- *Flexible setup allows for front and rear projections*
- *Line-of-vision projections remain square, with advanced keystone correction for angled projections*
- *Input source automatically detected*

About this manual

This manual is intended for end users and describes how to install and operate the DLP projector. Wherever possible, relevant information—such as an illustration and its description—has been kept on one page. This printer-friendly format is both for your convenience and to help save paper, thereby protecting the environment. It is suggested that you only print sections that are relevant to your needs.

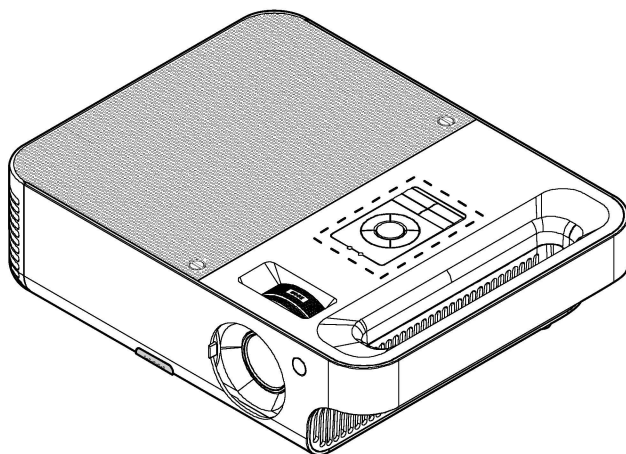
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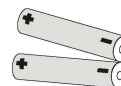
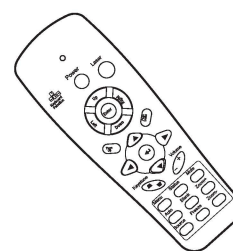
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Packing Checklist

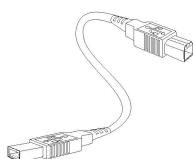
Carefully unpack the projector and check that the following items are included:



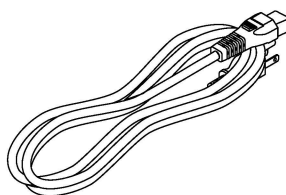
DLP PROJECTOR



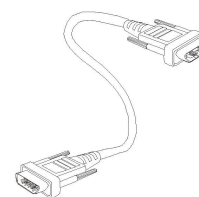
*REMOTE CONTROL
(WITH TWO AAA BATTERIES)*



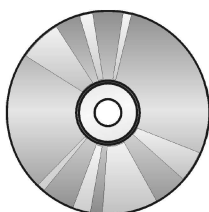
USB CABLE



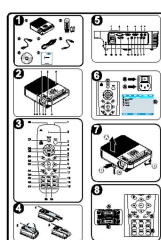
POWER CORD



*COMPUTER CABLE
(VGA-VGA)*



CD-ROM (THIS USER'S MANUAL)



QUICK START GUIDE

Contact your dealer immediately if any items are missing, appear damaged, or if the unit does not operate normally.

Caution:

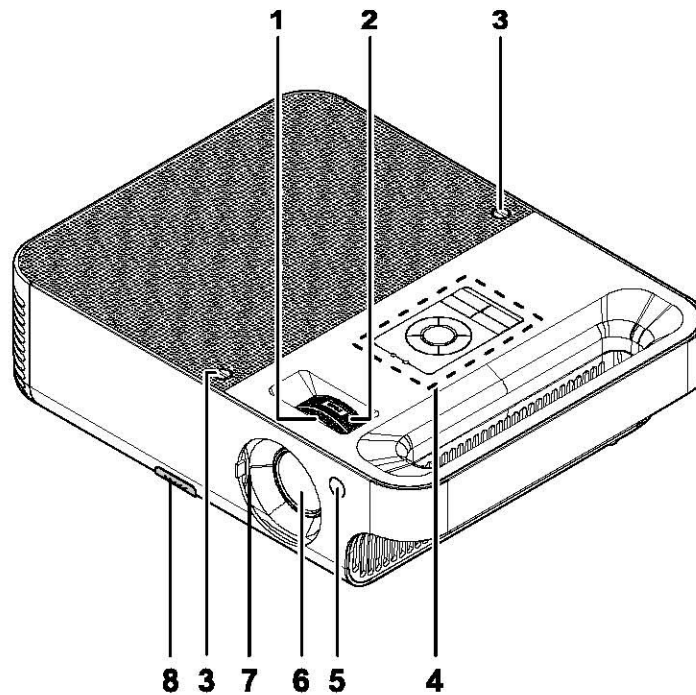
Avoid using the projector in dusty environments.

Note:

It is recommend that you keep the original packaging material should you ever need to return the Equipment for warranty service.

Views of Projector Parts

Front-right View

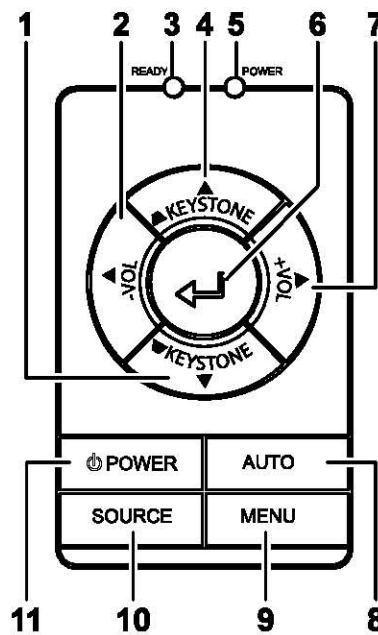


ITEM	LABEL	DESCRIPTION	SEE PAGE:
1.	Focus	Focuses the projected image	15
2.	Lens zoom	Enlarges the projected image	15
3.	Screws	Secure lamp cover	15
4.	See “Top view—OSD buttons and LEDs”		3
5.	Front IR receiver	Receiver for IR signal from remote control	15
6.	Lens	Slide lens cap before use	
7.	Lens cover	Slide across to protect lens when not in use	
8.	Height-adjuster button	Push to release height adjuster	13

Important:

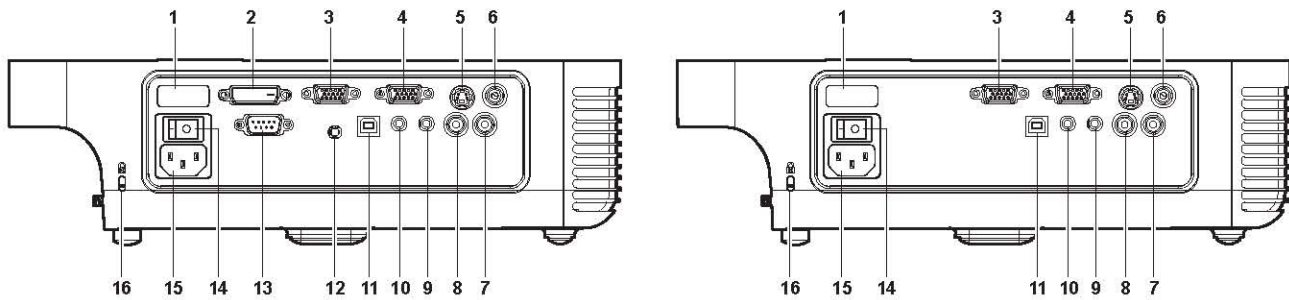
Ventilation openings on the projector allow for good air circulation, which keeps the projector lamp cool. Do not obstruct any of the ventilation openings.

Top view—On-screen Display (OSD) buttons and LEDs



ITEM	LABEL	DESCRIPTION		SEE PAGE:
1.	Keystone/ Down cursor	Corrects image-trapezoid (wider bottom) effect Navigates and changes settings in the OSD		16
2.	VOL-/ Left cursor	Decreases volume Navigates and changes settings in the OSD		16
3.	Ready LED	Orange	Lamp ready—you can safely turn on or off the projector	
		Flashing	Lamp not ready—do not press the power button	
4.	Keystone/ UP cursor	Corrects image-trapezoid (wider top) effect Navigates and changes settings in the OSD		16
5.	Power LED	Green	Unit is powered on and working correctly	
		Off	Unit is powered off	
		Flashing	Operational error code (refer to “LED Error Messages” on page 36)	
6.	Enter	Changes settings in the OSD		16
7.	VOL+/ Right cursor	Increases volume Navigates and changes settings in the OSD		15
8.	Auto	Optimizes image size, position, and resolution Navigates and changes settings in the OSD		11
9.	Menu	Opens and exits the OSD		
10.	Source	Detects the input device		15
11.	Power	Turns the projector on or off		11

Rear view



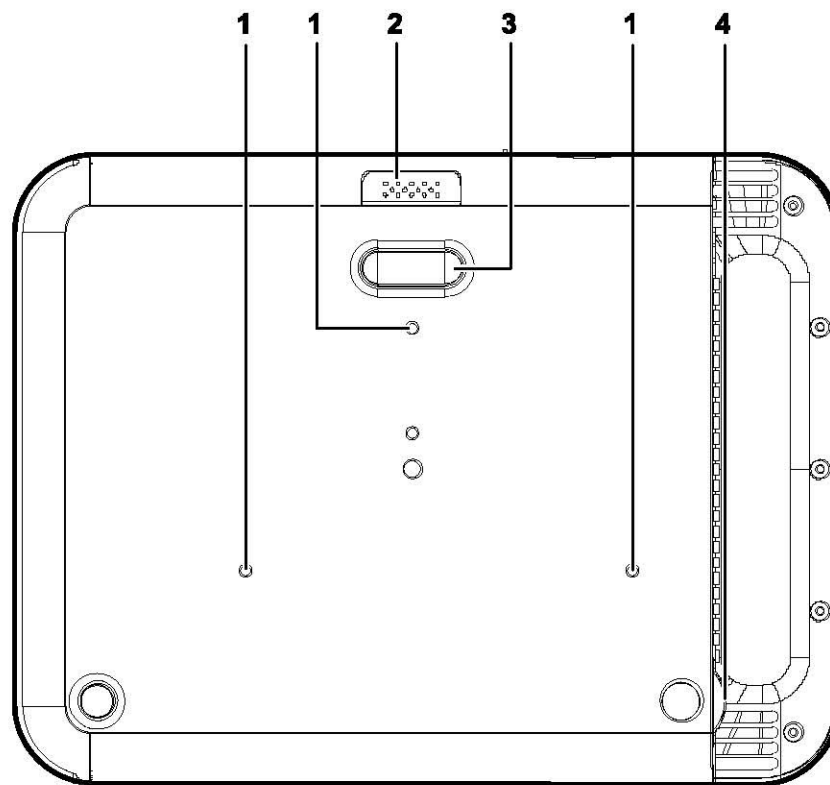
ITEM	LABEL	DESCRIPTION	SEE PAGE:
1.	Rear IR receiver	Receiver for IR signal from remote control	8
2.	DVI-D	Connect the computer cable from a computer (Optional)	10
3.	VGA IN	Connect a VGA cable (supplied) from a computer	10
4.	VGA OUT	Connect to a monitor	
5.	S-video	Connect the composite or S-video cable (not supplied) from a video device	
6.	Video	Connect a composite video cable (not supplied) from a video device.	
7.	Audio in-R	Connect the audio cable (not supplied) from an audio input device.	
8.	Audio in-L	Connect the audio cable (not supplied) from an audio input device.	
9.	Audio-in	Connect an audio cable (not supplied) from the computer's audio-out connector.	
10.	Audio-out	Audio loop-thru	
11.	USB	Connect the USB cable (supplied) from a computer	
12.	12V Connector	Connect the 12V power outlet (Optional)	
13.	RS-232	Installation control (Optional)	
14.	Power switch	Turns the power on and off	11
15.	Power	Connect the supplied power cord	11
16.	Security Lock	Secure to permanent object with a Kensington® Lock system	34

Note:

If your video equipment has both S-video and RCA jacks (composite video) connect to the S-video connector.

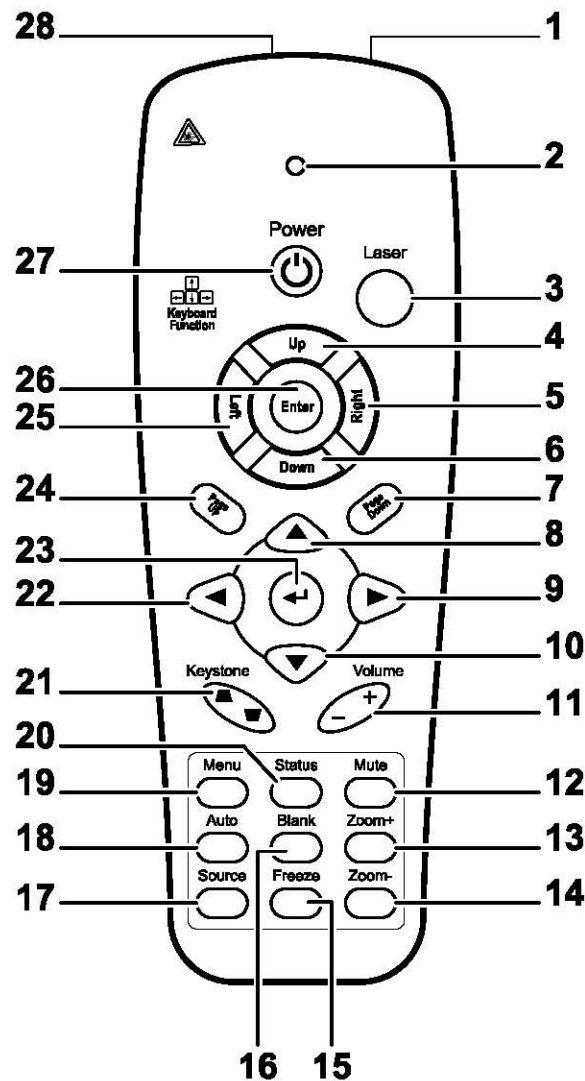
S-video provides a better quality signal.

Bottom view



ITEM	LABEL	DESCRIPTION	SEE PAGE:
1.	Ceiling support holes	Contact your dealer for information on mounting the projector on a ceiling.	
2.	Height adjuster button	Push to release height adjuster	14
3.	Height adjuster	Adjuster drops down when adjuster button is pushed	
4.	Tilt adjuster	Adjust angle of the picture	

Remote Control Parts



Important:

1. Avoid using the projector with bright fluorescent lighting turned on. Certain high-frequency fluorescent lights can disrupt remote control operation.

2. Be sure nothing obstructs the path between the remote control and the projector. If the path between the remote control and the projector is obstructed, you can bounce the signal off certain reflective surfaces such as projector screens.

3. The buttons and keys on the projector have the same functions as the corresponding buttons on the remote control. This user's manual describes the functions based on the remote control.

ITEM	LABEL	DESCRIPTION	SEE PAGE:
1.	IR transmitter	Transmits signals to projector	
2.	Status LED	Lights when the remote control is used	
3.	Laser	Press to operate the on-screen pointer	
4.	Up	Up arrow when connected through USB to a PC	

ITEM	LABEL	DESCRIPTION	SEE PAGE:
5.	Right	Right arrow when connected through USB to a PC	
6.	Down	Down arrow when connected through USB to a PC	
7.	Page Down	Page down when connected through USB to a PC	
8.	Up cursor	Navigates and changes settings in the OSD	16
9.	Right cursor		
10.	Down cursor		
11.	Volume +/-	Adjusts volume	15
12.	Mute	Mutes the built-in speaker	
13.	Zoom+	Zoom in	
14.	Zoom-	Zoom out	
15.	Freeze	Freeze/unfreezes the on-screen picture	
16.	Blank	Makes the screen blank	
17.	Source	Detects the input device	
18.	Auto	Auto adjustment for phase, tracking, size, position	
19.	Menu	Opens the OSD	16
20.	Status	Opens the OSD Status menu (the menu only opens when an input device is detected)	29
21.	Keystone top/bottom	Corrects image-trapezoid (wider top/bottom) effect	15
22.	Left cursor	Navigates and changes settings in the OSD	16
23.	Enter	Changes settings in the OSD	
24.	Page Up	Page up when connected through USB to a PC	
25.	Left	Left arrow when connected through USB to a PC	
26.	Enter	Enter key when connected through USB to a PC	
27.	Power	Turns the projector on or off	11
28.	Laser	Use as on-screen pointer. DO NOT POINT IN EYES.	

Note:

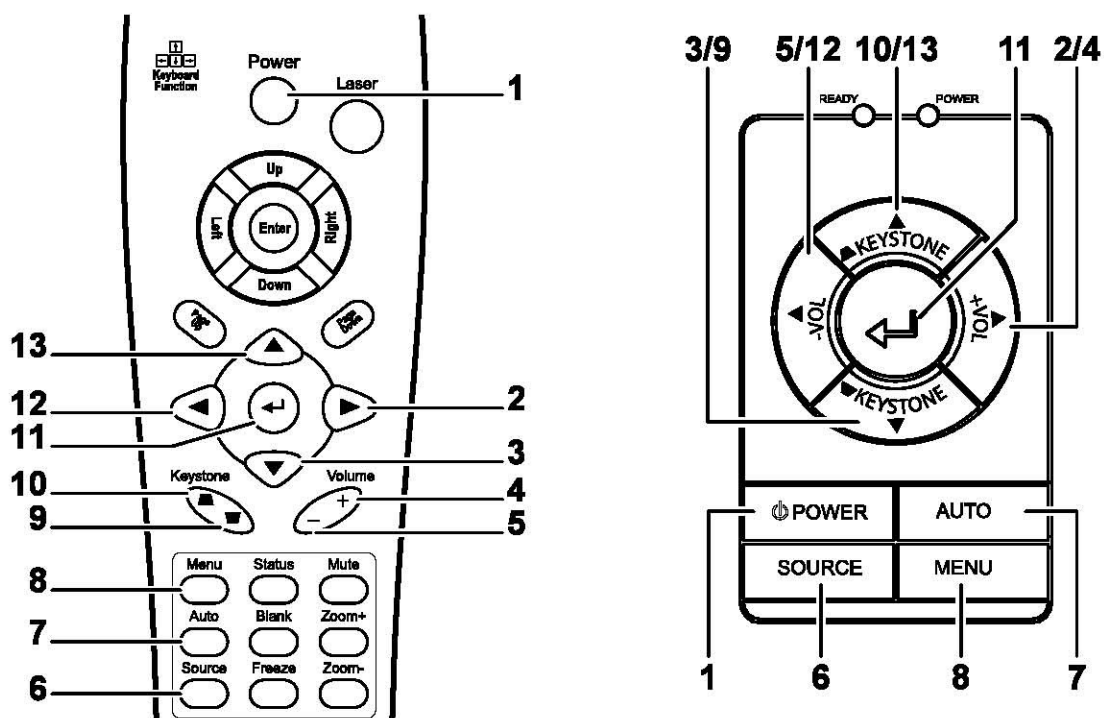
The remote control can only interface with a computer when connected to the computer through a USB cable connection. The computer cable connects a computer to the projector for display purposes only.

Remote Control Operating Range

The remote control uses infrared transmission to control the projector. It is not necessary to point the remote directly at the projector. Provided you are not holding the remote control perpendicular to the sides or the rear of the projector, the remote control functions within a radius of about 7 meters (23 feet) and 15 degrees above or below the projector level. If the projector does not respond to the remote control, move a little closer.

Projector and Remote Control Buttons

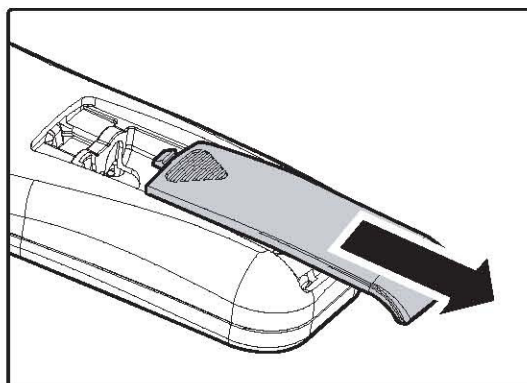
The projector can be operated using the remote control or the buttons on the top of the projector. All operations can be carried out with the remote control; however the buttons on the projector are limited in use. The following illustration shows the corresponding buttons on the remote control and on the projector.



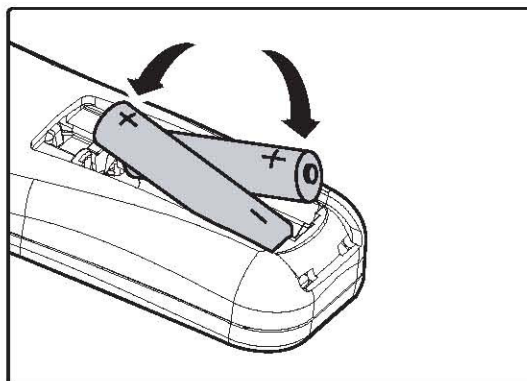
Some buttons on the projector have two functions. For example, item 10/13 on the projector functions both as the keystone button and as the up cursor key in OSD menus.

Inserting the Remote Control Batteries

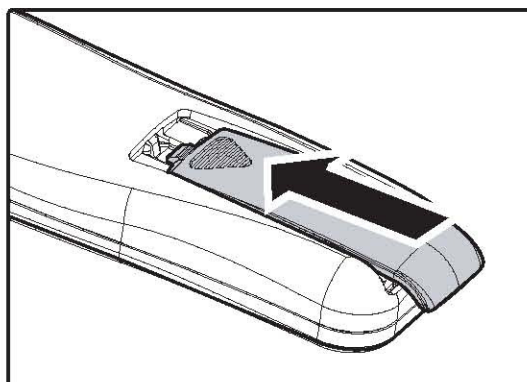
1. Remove the battery compartment cover by sliding the cover in the direction of the arrow.



2. Insert the supplied batteries taking note of the polarity (+/-) as shown here.



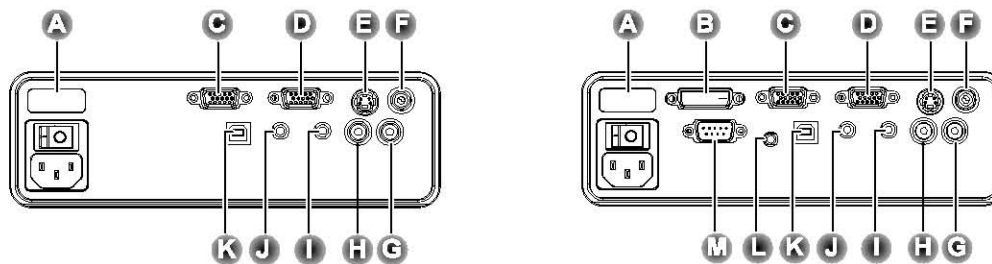
3. Replace the cover.

**Caution:**

1. Only use AAA batteries (Alkaline batteries are recommended).
2. Dispose of used batteries according to local ordinance regulations.
3. Remove the batteries when not using the projector for prolonged periods.

Connecting Input Devices

A PC or notebook computer as well as video devices can be connected to the projector at the same time. Video devices include DVD, VCD, and VHS players, as well as movie camcorders and digital still cameras. Check the user manual of the connecting device to confirm it has the appropriate output connector.



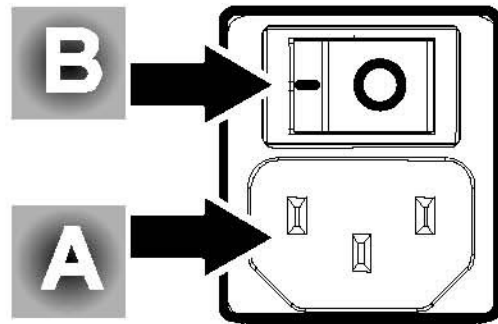
ITEM	LABEL	DESCRIPTION
A	Rear IR Receiver	Receiver for IR signal from remote control.
B	DVI-D	Connect a DVI cable from a computer.
C	VGA in	Connect a VGA cable from a computer.
D	VGA out	Connect a VGA cable to a monitor.
E	S-video	Connect a S-video cable from a video device.
F	Video	Connect a composite video cable from a video device.
G	Audio in-R	Connect an audio cable from an audio input device.
H	Audio in-L	Connect an audio cable from an audio input device.
I	Audio-in	Connect an audio cable from the computer's audio-out connector.
J	Audio-out	Audio loop-thru
K	USB	Connect a USB cable from a computer for USB mouse function and firmware upgrades.
L	12V	Connect a 12-volt trigger cable from the screen to this connector. When connected, the screen automatically adjusts vertically to match the screen aspect ratio.
M	RS-232	Reserved for installation control.

Warning:

As a safety precaution, disconnect all power to the projector and connecting devices before making connections.

Starting and Shutting down the Projector

1. Slide the lens cover so it's open.
2. Connect the power cord to the projector (A).
Connect the other end to a wall outlet.
Switch (B) from off (O) to on (-).
3. The Power and Ready LEDs on the projector light. Turn on the connected devices.
4. Ensure the Ready LED is on a steady (not flashing) orange and then press the **Power** button to turn on the projector.



The projector splash screen displays and connected devices are detected.

If the connected device is a Laptop, press the appropriate keys on the computer keyboard to switch the display output to the projector. (Check the user manual of the PC to determine the appropriate Fn key combination to change display output.)



See "Setting and Access Password (Security Lock)" on page 13 if Security Lock is enabled.

5. If more than one input device is connected, press the **Source** button to switch inputs.
(DVD and HDTV are supported through the RGB connector.)



6. To turn off the projector, press the **Power** button. The projector prepares for shutdown and a "Wait a moment please..." message appears.



7. When the "Power Off?/Press Power again" message appears, press the **Power** button. The projector turns off.



8. Turn off the main Power switch when the Ready LED stops flashing.

Caution:

Do not unplug the power cord until the Ready LED stops flashing, indicating the projector has properly cooled down.

Setting an Access Password (Security Lock)

You can use the cursor (arrow) buttons to set a password to prevent unauthorized use of the projector. When enabled, the password must be entered after you power on the projector. (See “Navigating the OSD” on page 16 and “Setting the OSD Language” on page 17 for help on using OSD menus.)

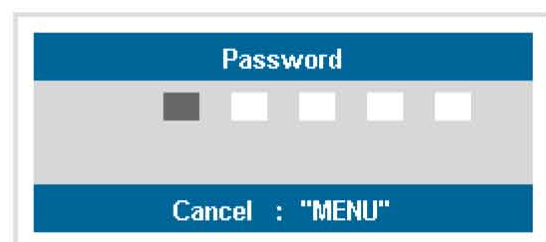
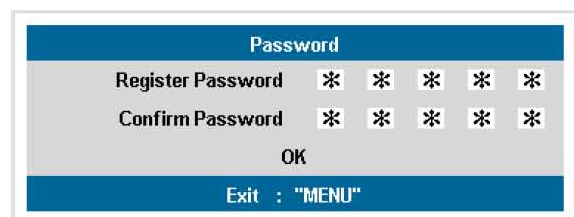
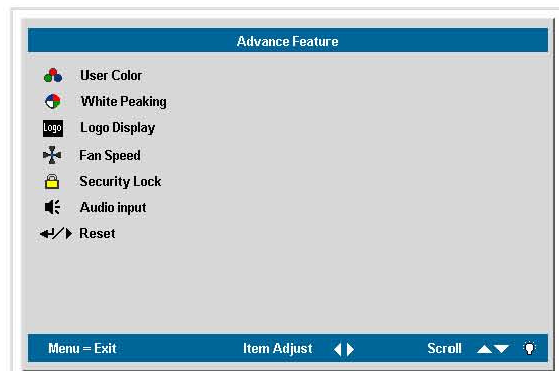
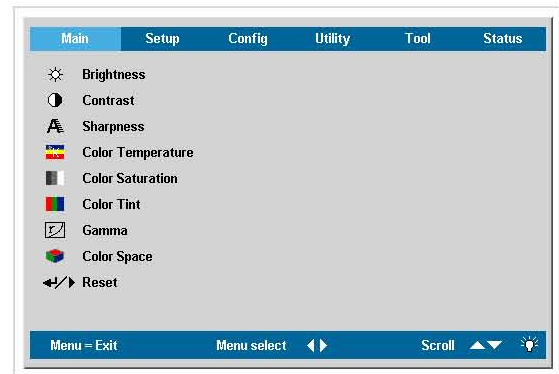
Important:

Keep the password in a safe place. Without the password, you will not be able to use the projector. If you lose the password, contact Boxlight tech support for assistance.

1. Press the **Menu** button to open the OSD menu.
2. Press the cursor ◀▶ button to move to the **Setup** menu.
3. Press the cursor ▲▼ button to select **Advance Feature** and press **Enter** or ▶.
4. Press the cursor ▲▼ button to select **Security Lock**.
5. Press the cursor ◀▶ button to select **Enable**. (White text is selected.)
A password dialog box automatically appears.
6. You can only use the following four cursor buttons: ▲▼◀▶ in the password fields. You can use any combination including the same arrow five times, but not less than five.
Press the cursor buttons in any order to set the password. When you confirm the password, **OK** appears.

Every time you start the projector, a password dialog box appears.

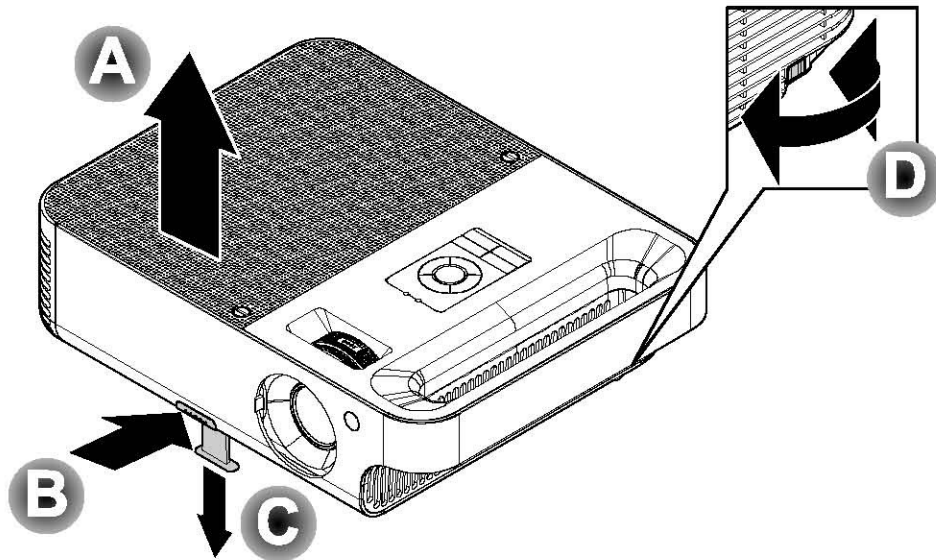
Enter the password in the order you set it at step 6. (Press the **Menu** button to cancel if you enter the wrong password.)



Adjusting the Projector Level

Take note of the following when setting up the projector:

- *The projector table or stand should be level and sturdy.*
- *Position the projector so that it is perpendicular to the screen.*
- *Be sure nothing is in the way that can cause the projector to be knocked over.*



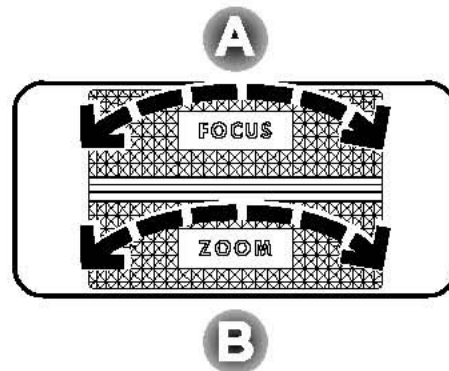
1. To raise the level of the projector, lift the projector [A] and press the height-adjuster button [B].

The height adjuster drops down [C].

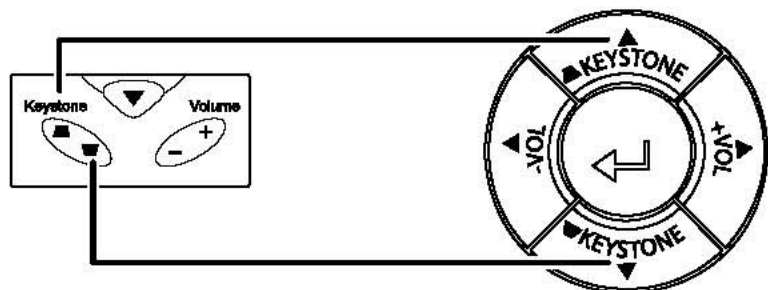
2. To lower the level of the projector, press the height-adjuster button and push down on the top of the projector.
3. To adjust the angle of the picture, turn the tilt adjuster [D] right or left until the desired angle has been achieved.

Adjusting the Zoom, Focus and Keystone

1. Use the **Image-zoom** control (on the projector only) to resize the projected image and screen size **B**.
2. Use the **Image-focus** control (on the projector only) to sharpen the projected image **A**.



3. Press the **Keystone** button on the remote control. The keystone control appears on the display. (See page 15 to adjust keystone with the Quick Menu button on the projector.)

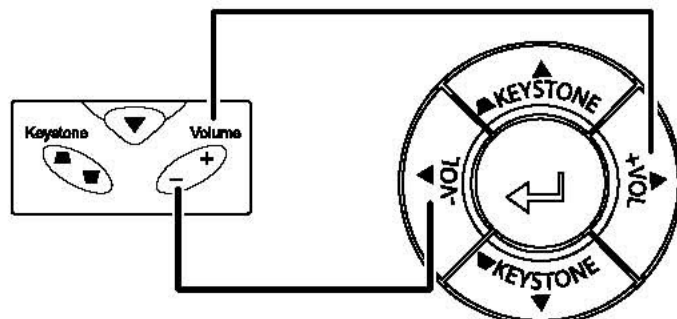


4. Use the **Keystone** button to vertically square the image.



Adjusting the Volume

1. Press the **Volume +/-** button on the remote control. The volume control appears on the display. (See page 15 to adjust volume with the Quick Menu button on the projector.)
2. Use the **Volume +/-** button to adjust the level.



3. Press the **Mute** button to turn off the volume (Only on remote).



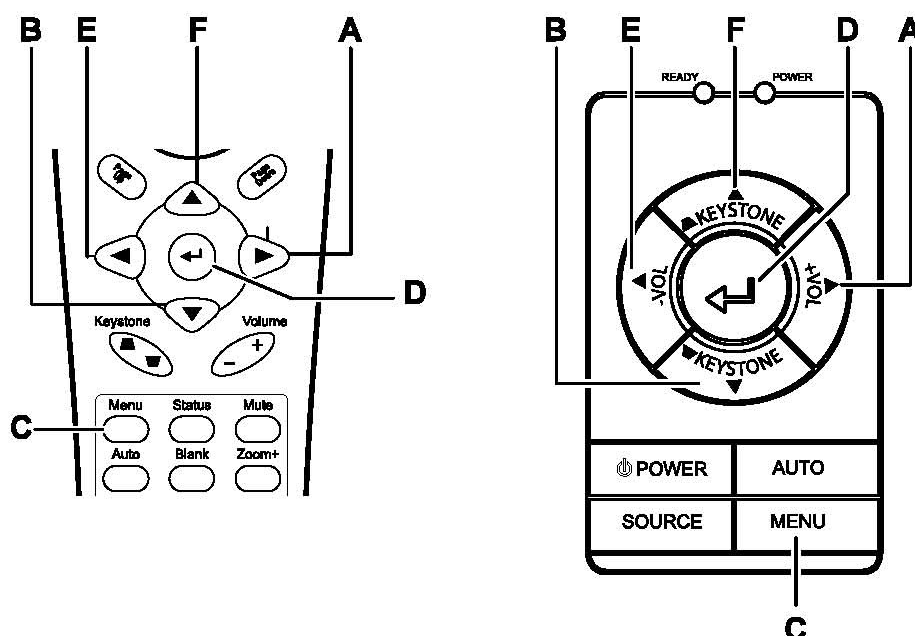
ON-SCREEN DISPLAY (OSD) MENU SETTINGS

OSD Menu Controls

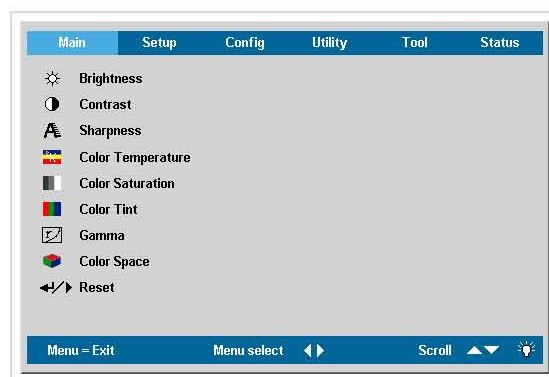
The projector has an OSD that lets you adjust the image and change various settings.

Navigating the OSD

You can use the remote control cursor buttons or the buttons on the top of the projector to navigate and make changes to the OSD. The following illustration shows the corresponding buttons on the remote control and on the projector.



- To open the OSD, press the **Menu** button.
- There are six menus. Press the cursor ◀▶ button to move through the menus.
- Press the cursor ▲▼ button to move up and down in a menu.
- Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.
- Press **Menu** to close the OSD or leave a sub-menu.



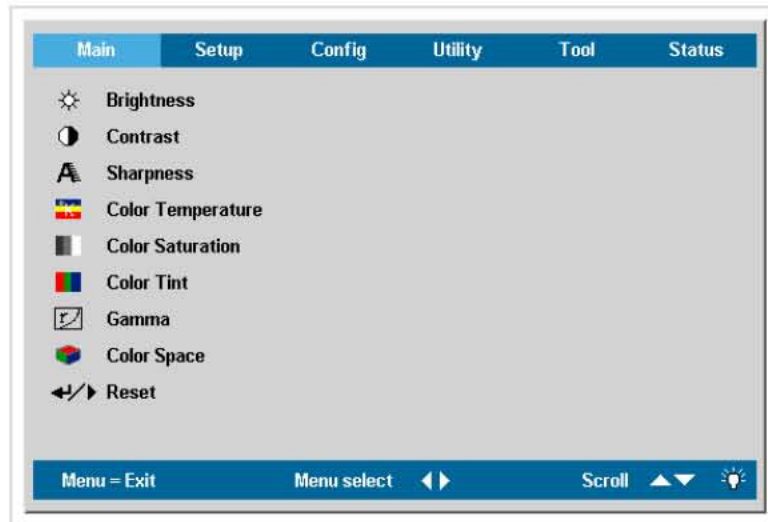
Note:

Depending on the video source not all items in the OSD are available. For example, the **Horizontal/Vertical Position** items in the Setup menu can only be modified when connected to a PC. Items that are not available cannot be accessed and are grayed out.

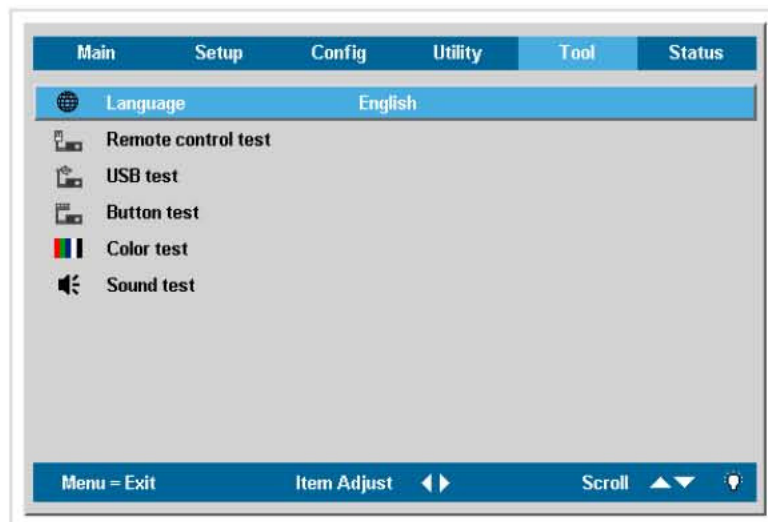
Setting the OSD Language

You may want to reference the OSD on your projector while reading this section. Set the OSD language to your preference before continuing. (The default language is English.)

Press the **Menu** button. The **Main** menu appears.



Press the cursor ◀▶ button until **Tool** is highlighted.



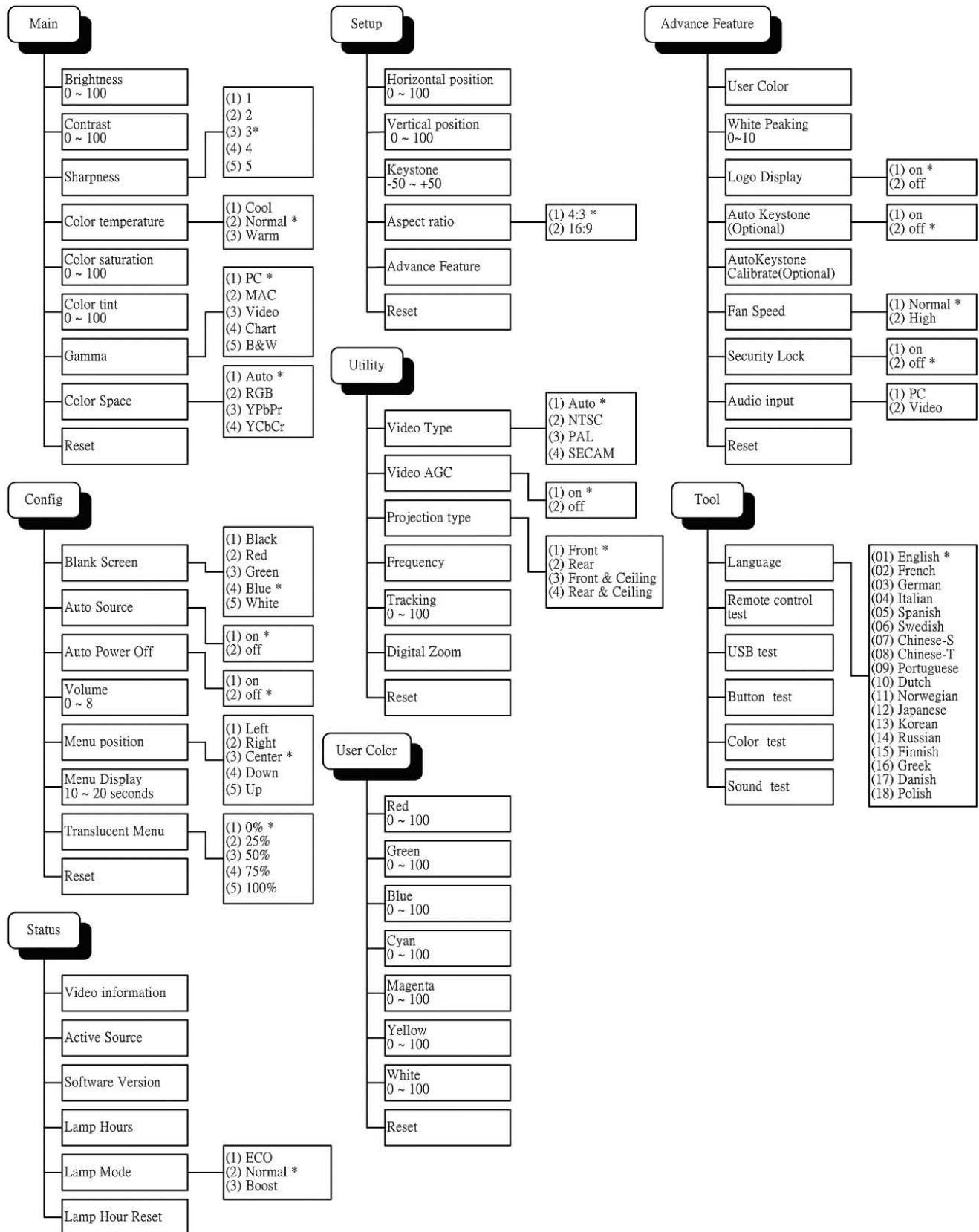
Press the cursor ▲▼ button until **Language** is highlighted.

Press the ◀▶ until your language is displayed.

Press the cursor ▶ or **Menu** button to confirm the language, and close the OSD.

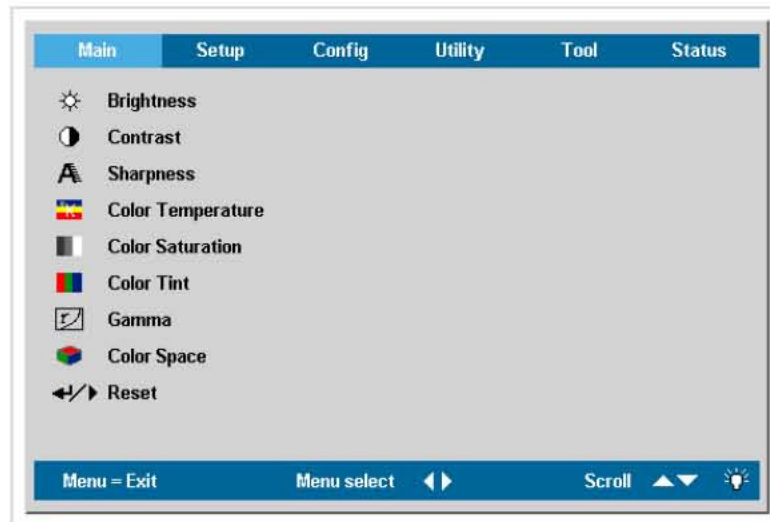
OSD Menu Overview

Use the following illustration to quickly find a setting or determine the range for a setting.



Main Menu

Press the **Menu** button to open the **OSD** menu. Press the cursor ◀▶ button to move to the **Main** menu. Press the cursor ▲▼ button to move up and down in the **Main** menu. Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.



ITEM	DESCRIPTION	DEFAULT												
Brightness	Press the cursor ◀▶ button to adjust the brightness. (Range: 0 – 100)	50												
Contrast	Press the cursor ◀▶ button to adjust the contrast. (Range: 0 – 100)	50												
Sharpness	Press the cursor ◀▶ button to adjust the display sharpness (Range: 1-5)	3												
Color Temperature	Press the cursor ◀▶ button to adjust the video tint/hue. (Range: Cool/Normal/Warm)	Normal												
Color Saturation	Press the cursor ◀▶ button to adjust the video saturation. (Range: 0 – 100)	50												
Color Tint	Press the cursor ◀▶ button to adjust the video tint/hue. (Range: 0 – 100)	50												
Gamma	Press the cursor ◀▶ button to adjust the gamma correction of the display. <table><tr><th>Input</th><th>Gamma</th></tr><tr><td>PC</td><td>2.2</td></tr><tr><td>MAC</td><td>1.8</td></tr><tr><td>Video</td><td>2.4</td></tr><tr><td>Chart</td><td>2.2</td></tr><tr><td>B&W</td><td>2.4</td></tr></table>	Input	Gamma	PC	2.2	MAC	1.8	Video	2.4	Chart	2.2	B&W	2.4	Data source: PC Video source: Video
Input	Gamma													
PC	2.2													
MAC	1.8													
Video	2.4													
Chart	2.2													
B&W	2.4													
Color Space	Press the cursor ◀▶ button to adjust the color space. (Range: Auto – RGB – YPbPr- YCbCr)	Auto												
Reset	Resets all Main settings to default values	—												

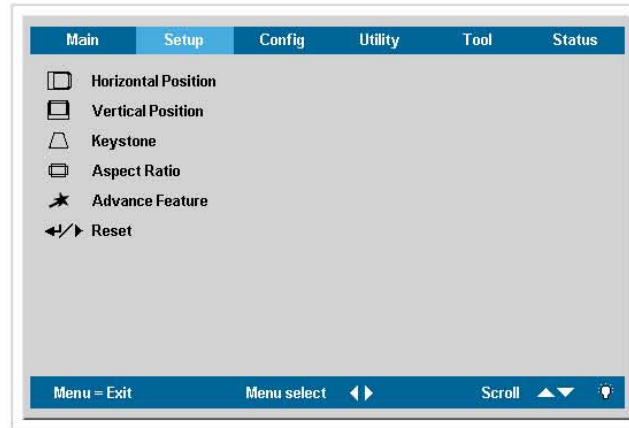
Main Menu Functions Available for Connected Source

Function	RGB	DVI	Component Video	Composite Video	S-video
Brightness	○	○	○	○	○
Contrast	○	○	○	○	○
Sharpness	○	○	○	○	○
Color Temp	○	○	○	○	○
Color Saturation			○	○	○
Color Tint			○	○	○
Gamma	○	○	○	○	○
Color Space	○	○	○	○	○
Reset	○	○	○	○	○

○ = available to video source

Setup Menu

Press the **Menu** button to open the **OSD** menu. Press the cursor ◀▶ button to move to the **Setup** menu. Press the cursor ▲▼ button to move up and down in the **Setup** menu. Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.



ITEM	DESCRIPTION	DEFAULT
Horizontal Position	Press the cursor ◀▶ button to move the image left or right. (Range: 0 – 100)	50
Vertical Position	Press the cursor ◀▶ button to move the image up or down. (Range: 0 – 100)	50
Keystone	Press the cursor ◀▶ button to correct distortion of the projected image. (Range: -50 – +50)	0
Aspect Ratio	Press the cursor ◀▶ button to toggle between the 4:3 standard format and the 16:9 High Definition TV (HDTV) format.	4:3
Advance Feature	See “Advance Feature” on page 22.	—
Reset	Resets Keystone and Aspect Ratio to default values	—

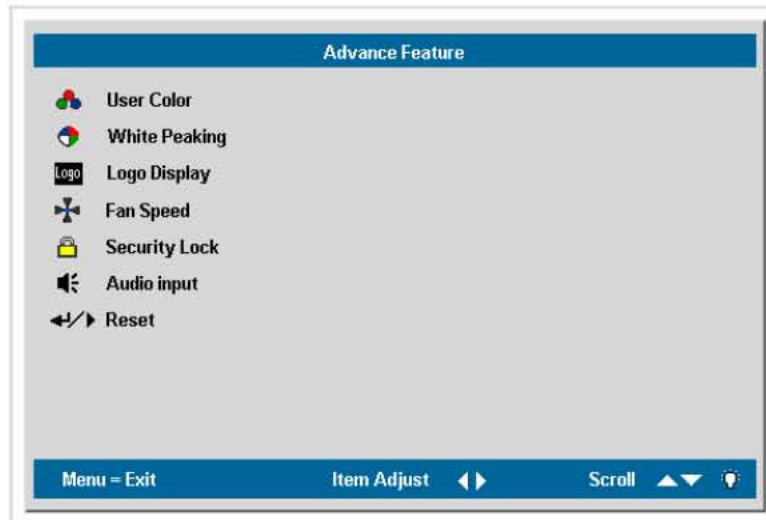
Setup Menu Functions Available for Connected Source

Function	RGB	DVI	Component Video	Composite Video	S-video
H Position	○				
V Position	○				
Keystone correction	○	○	○	○	○
Aspect Ratio	○	○	○	○	○
Advance Feature	○	○	○	○	○
Reset	○	○	○	○	○

○ = available to video source

Advance Feature

Press the **Menu** button to open the **OSD** menu. Press ◀▶ to move to the **Setup** menu. Press ▲▼ to move to the **Advance Feature** menu and then press **Enter** or ▶. Press ▲▼ to move up and down in the **Advance Feature** menu. Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.



ITEM	DESCRIPTION	DEFAULT
User Color	This feature adjusts the color balance in each color of RGB (red, green, blue), and their neutral colors (cyan, magenta, yellow, white) by using color correction adjustment. Increasing a color's setting heightens the intensity of that color on the screen, while a lower setting makes the color less intense. Press ▲▼ to select a color. Press ◀▶ to adjust the selected color. (Range: 0 – 100)	80
White Peaking	White Peaking increases the output in the brightest whites without changing the blacks and dark grays. It crushes the whites slightly, but it does not appear to clip them or seriously obscure white detail. If you prefer a stronger image, adjust toward the maximum setting. For a smoother, more natural image, adjust toward the minimum setting. Press ◀▶ to adjust the value of white peaking. (Range: 0 – 10)	Data source: 10 Video source: 2
Logo Display	Press ◀▶ to enable or disable if the logo displays when the projector starts, and when no source is detected. (Range: On – Off)	On
Fan Speed	Press the cursor ◀▶ button to toggle between normal and high fan speed. Set Fan Speed to High in altitudes over 1500 meters (5000 feet).	Normal

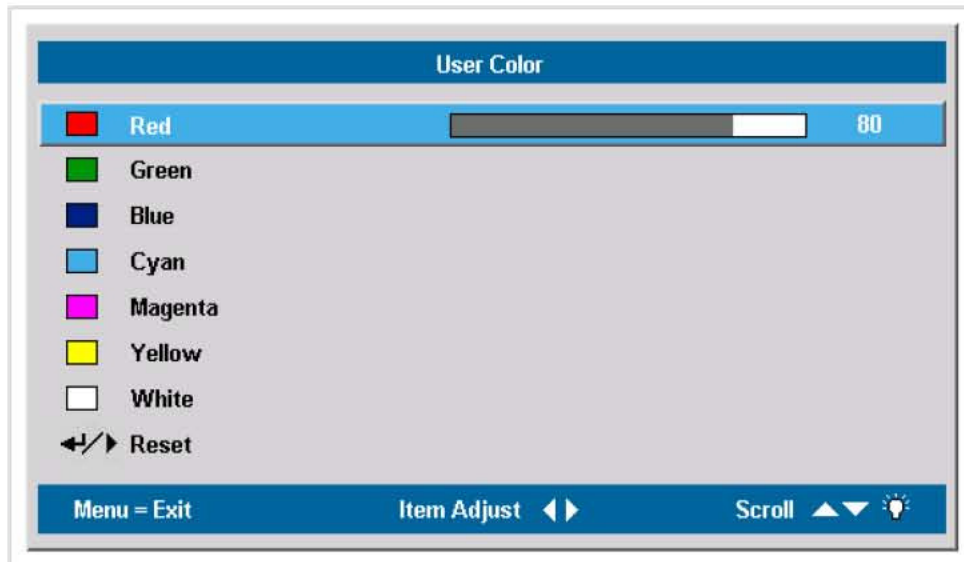
ITEM	DESCRIPTION	DEFAULT
Security Lock	Press the cursor ◀▶ button to enable or disable Security Lock. When you enable Security Lock a Register Password dialog box appears: You can only use the following three cursor buttons, ▲▼◀▶ in the password fields. Press the cursor buttons five times in any order and confirm to set the password. When the password is enabled, it must be entered every time after you power on the projector. See “Setting an Access Password (Security Lock)” on page 13 for steps on setting the password.	—
Audio Input	Press the cursor ◀▶ button to toggle between PC and Video input channels. Press the cursor ◀▶ button to select different audio input channel.	Data source: PC Video source: Video
Reset	Press Enter or ▶ to reset advance feature settings to default values	—

Note:

If Security Lock is enabled, you must enter the password every time the projector is turned on. However, if the projector is already turned on, Security Lock can be disabled without knowing the current password.

User Color

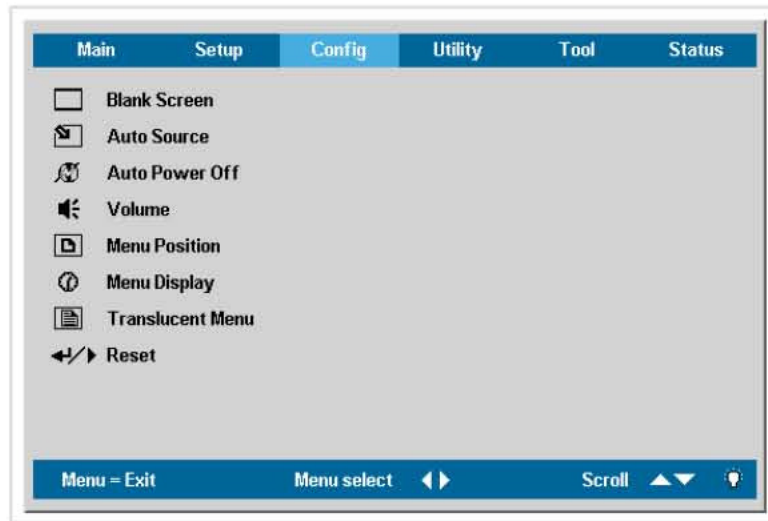
Press the **Menu** button to open the **OSD** menu. Press ◀▶ to move to the **Setup** menu. Press ▲▼ to move to the **Advance Feature** menu and then press **Enter** or ▶. Press ▲▼ to move to the **User Color** menu and then press **Enter** or ▶. Press ▲▼ to move up and down to select a color. Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.



ITEM	DESCRIPTION	DEFAULT
Red	Press the cursor ◀▶ button to adjust the red color level. (Range: 0 - 100)	80
Green	Press the cursor ◀▶ button to adjust the green color level. (Range: 0 - 100)	80
Blue	Press the cursor ◀▶ button to adjust the blue color level. (Range: 0 - 100)	80
Cyan	Press the cursor ◀▶ button to adjust the cyan color level. (Range: 0 - 100)	80
Magenta	Press the cursor ◀▶ button to adjust the magenta color level. (Range: 0 - 100)	80
Yellow	Press the cursor ◀▶ button to adjust the yellow color level. (Range: 0 - 100)	80
White	Press the cursor ◀▶ button to adjust the white color level. (Range: 0 - 100)	80
Reset	Resets all User Color settings to default values	—

Config Menu

Press the **Menu** button to open the **Main** menu. Press the cursor ◀▶ button to move to the **Config** menu. Press the cursor ▲▼ button to move up and down in the **Config** menu. Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.



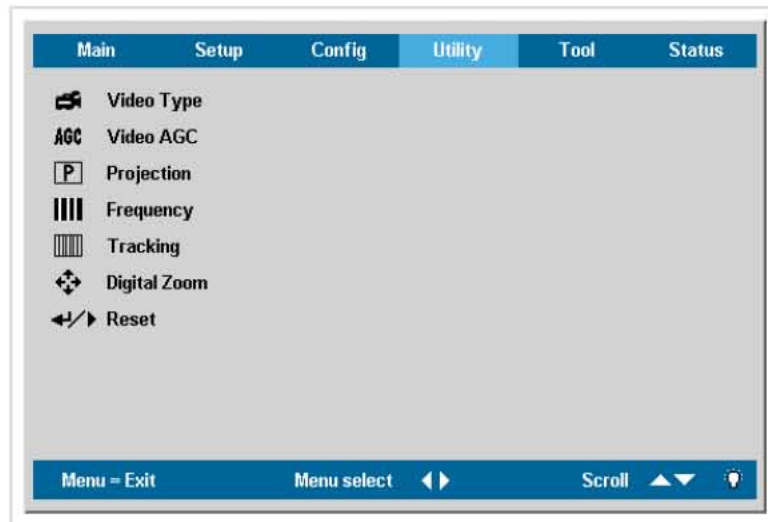
ITEM	DESCRIPTION	DEFAULT
Blank Screen	Press the cursor ◀▶ button to select a background color for the blank screen. (Range: Black – Red – Green – Blue – White)	Blue
Auto Source	Press the cursor ◀▶ button to enable or disable automatic source detection. (Range: On – Off)	On
Auto Power Off	Press the cursor ◀▶ button to enable or disable automatic shut-down of lamp after 10 minutes of inactivity. (Range: On – Off)	Off
Volume	Press the cursor ◀▶ button to adjust the audio volume level. (Range: 0 - 8)	4
Menu Position	Press the cursor ◀▶ button to position the OSD on screen. (Range: Left – Right – Center – Down – Up)	Center
Menu Display	Press the cursor ◀▶ button to determine the timeout delay of the OSD. (Range: 10 – 20 sec.)	15
Translucent Menu	Press the cursor ◀▶ button to set menu screen translucency. (Range: 0% – 100%)	0%
Reset	Resets all Config items to default values	

Note:

The Config menu functions are available to all video sources.

Utility Menu

Press the **Menu** button to open the **Main** menu. Press the cursor ◀▶ button to move to the **Utility** menu. Press the cursor ▲▼ button to move up and down in the **Utility** menu. Press ◀▶ to change values for settings, and then press **Enter** or ▶ to confirm the new setting.



ITEM	DESCRIPTION	DEFAULT
Video Type	Press the cursor ◀▶ button to select the video standard (Range: Auto – NTSC – PAL – SECAM)	Auto
Video AGC	Press the cursor ◀▶ button to enable or disable automatic gain control for the video source. (Range: On – Off)	On
Projection	Press the cursor ◀▶ button to choose from four projection methods: P Desktop mount, front of screen Q Desktop mount, rear of screen d Ceiling mount, front of screen b Ceiling mount, rear of screen	Desktop front P
Frequency	Press the cursor ◀▶ button to adjust the A/D sampling clock. (Range: 0° - 180°)	Auto detected
Tracking	Press the cursor ◀▶ button to adjust the A/D sampling number. (Range: 1 - 100)	Auto detected

ITEM	DESCRIPTION	DEFAULT
Digital Zoom	Digital operation for zoom and pan adjustment. Press Enter or ▶. The Zoom menu appears.  Press ▲ to zoom in; press ▼ to zoom out. Press Enter or ▶ to open the Pan menu. (You must zoom in before you can open the Pan menu.)  Use the cursor buttons to pan the zoomed image. Press the Menu button to exit.	—
Reset	Resets Video Type, Video AGC, Projection, and Digital Zoom to default values	—

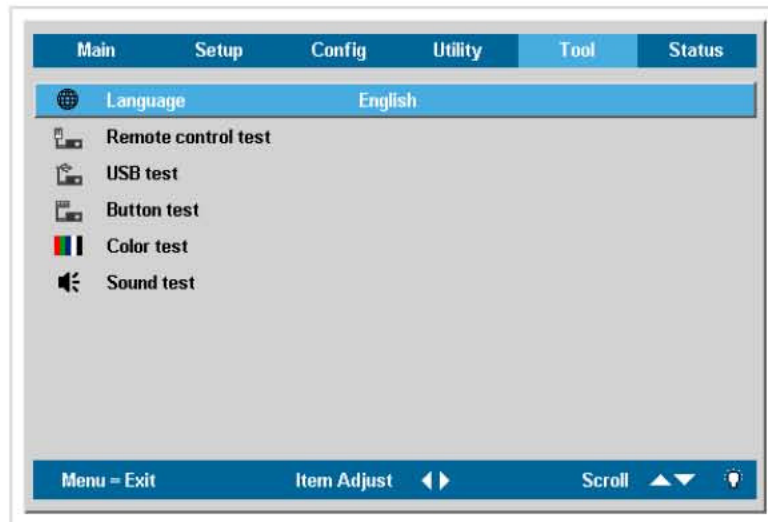
Utility Menu Functions Available for Connected Source

Function	RGB	DVI	Component Video	Composite Video	S-video
Video Type				○	○
Video AGC				○	○
Projection	○	○	○	○	○
Frequency	○		○		
Tracking	○				
Digital Zoom	○		○	○	○
Reset	○	○	○	○	○

○ = available to video source

Tool Menu

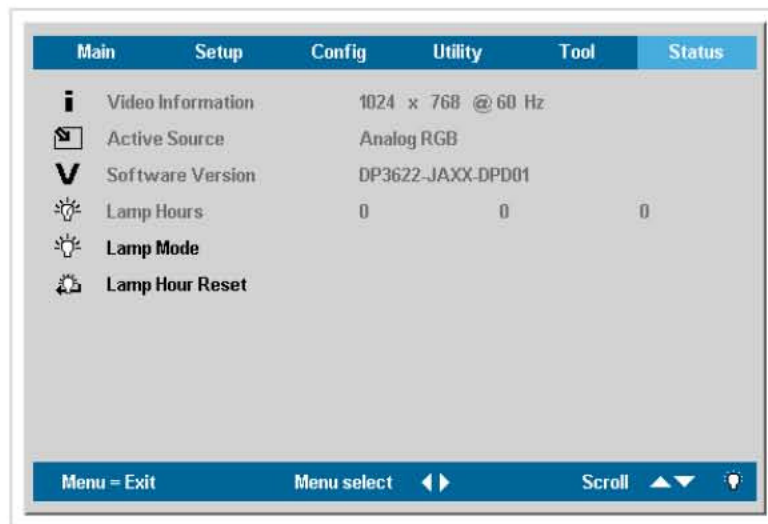
Press the **Menu** button to open the **Main** menu. Press the cursor ◀▶ button to move to the **Tool** menu. Press the cursor ▲▼ button to move up and down in the **Tool** menu. Press **Enter** or ▶ to confirm the new setting.



ITEM	DESCRIPTION	DEFAULT
Language	Press the cursor ◀▶ to select the desired language	English
Remote control test	Follow on-screen prompts to carry out the remote control test. You are returned to the Tool menu at the end or by pressing the Menu button.	
USB test	Follow on-screen prompts to carry out the USB test. You are returned to the Tool menu at the end or by pressing the Menu button.	
Button test	Follow on-screen prompts to carry out the button test. You are returned to the Tool menu at the end or by pressing the Menu button.	
Color test	Follow on-screen prompts to carry out the color test. You are returned to the Tool menu at the end or by pressing the Menu button.	
Sound test	Follow on-screen prompts to carry out the sound test. You are returned to the Tool menu at the end or by pressing the Menu button.	

Status Menu

Press the **Menu** button to open the **Main** menu. Press the cursor ◀ ▶ button to move to the **Status** menu. Press the cursor ▲ ▼ button to move up and down in the **Status** menu.



ITEM	DESCRIPTION	DEFAULT
Video Information	Displays the resolution and refresh rate for RGB/DVI mode. Displays the color standard for video mode.	These items are display only.
Active Source	Displays the active source.	
Software Version	Displays information about the software version.	
Lamp Hours	Shows the number of hours the lamp has been in use for Eco and Normal modes. Note: 260w/280w are only for Normal and Eco modes.	
Lamp Mode	Press the cursor ◀ ▶ button to choose the lamp mode. (Range: Eco, Normal, Boost) Note: Displays lamp usage for each mode (Normal, Eco & Boost) Eco mode uses less power and extends lamp life, but decreases lamp brightness.	Normal
Lamp Hour Reset	After replacing the lamp, reset the lamp timer. Refer to “Replacing the Projection Lamp” on page 30.	—

Replacing the Projection Lamp

The projection lamp should be replaced when it burns out. It should only be replaced with a certified replacement part, which you can order from your local dealer.

Caution:

When removing the lamp from a ceiling-mounted projector, make sure that no one is under the projector. Glass fragments could fall if the lamp has been burned out.

Important:

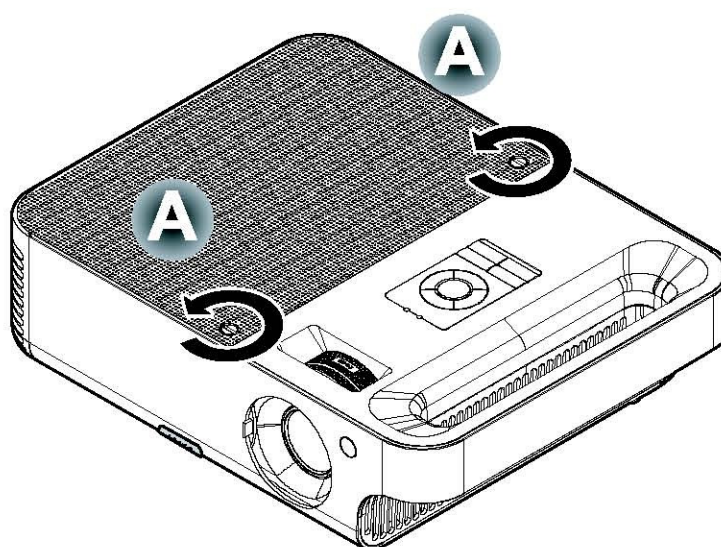
1. The lamp contains a certain amount of mercury and should be disposed of according to local ordinance regulations.

2. Avoid touching the glass surface of the new lamp. Doing so may shorten its operation life.

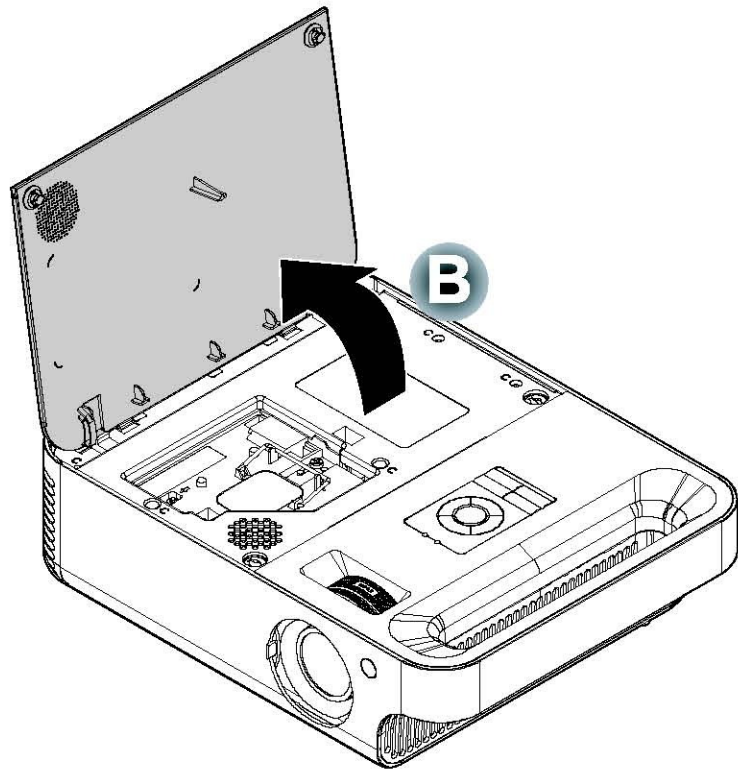
Warning:

Be sure to leave the projector unplugged for at least one hour before replacing the lamp. Failure to do so could result in a severe burn.

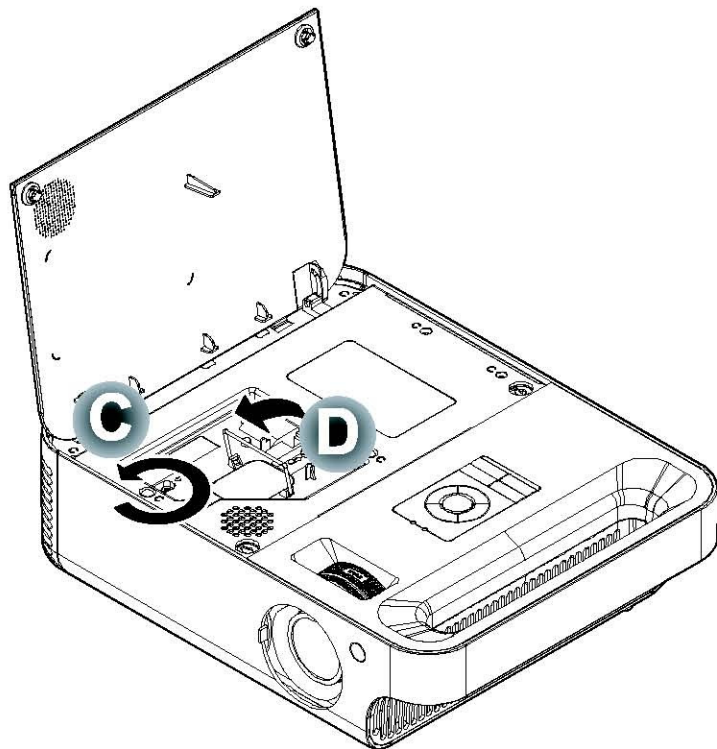
1. Loosen the two captive screws on the lamp compartment cover (A).



2. Open the lamp compartment cover (B).

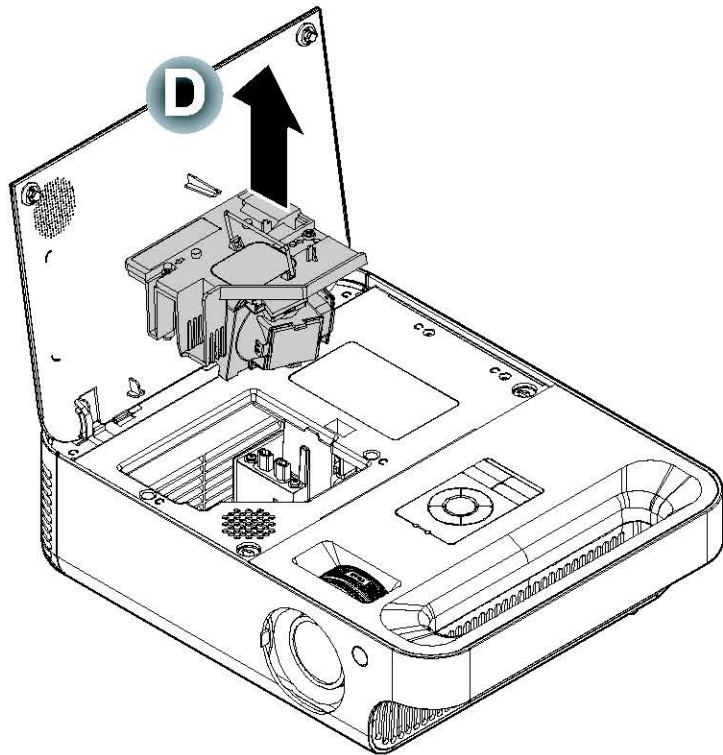


3. Remove the two screws from the lamp module (C).



4. Lift the module handle up (D).

5. Pull firmly on the module handle to remove the lamp module (D)

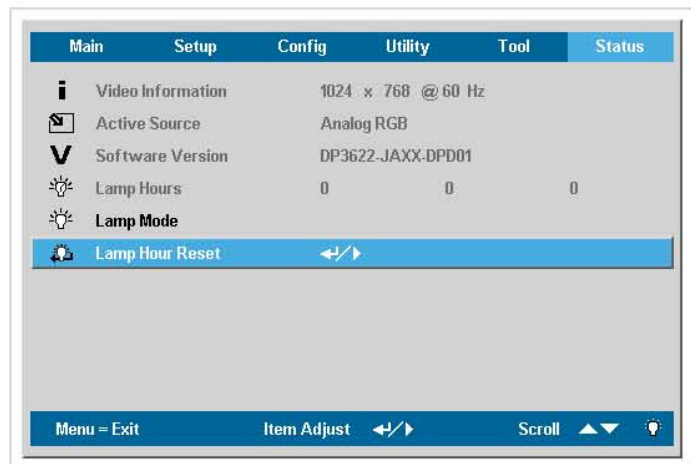


6. Reverse steps 1 to 5 to install the new lamp module.

Resetting the Lamp

After replacing the lamp, you should reset the lamp counter back to zero. Refer to the following

1. Press the **Menu** button to open the Main menu.
2. Press the cursor ◀▶ button to move to the **Status** menu.
3. Press the cursor ▲▼ button to move down to **Lamp Hour Reset**.
4. Press the cursor ▶ or **Enter** button.



A message screen appears.

5. Press the cursor buttons in this order: ▼; ▲; ◀; ▶.
The **Status** menu appears again showing the **Lamp Hours** reset to zero.



Cleaning the Projector

Cleaning the projector to remove dust and grime will help ensure trouble-free operation.

Warning:

1. Be sure to turn off and unplug the projector at least one hour before cleaning. Failure to do so could result in a severe burn.
2. Use only a dampened cloth when cleaning. Do not allow water to enter the ventilation openings on the projector.
3. If a little water gets into the projector interior while cleaning, leave unplugged in a well-ventilated room for several hours before using.
4. If a lot of water gets into the projector interior when cleaning, have the projector serviced.

Cleaning the Lens

You can purchase optic lens cleaner from most camera stores. Refer to the following to clean the projector lens.

1. Apply a little optic lens cleaner to a clean soft cloth. (Do not apply the cleaner directly to the lens.)
2. Lightly wipe the lens in a circular motion.

Caution:

1. Do not use abrasive cleaners or solvents.
2. To prevent discoloration or fading, avoid getting cleaner on the projector case.

Cleaning the Case

Refer to the following to clean the projector case.

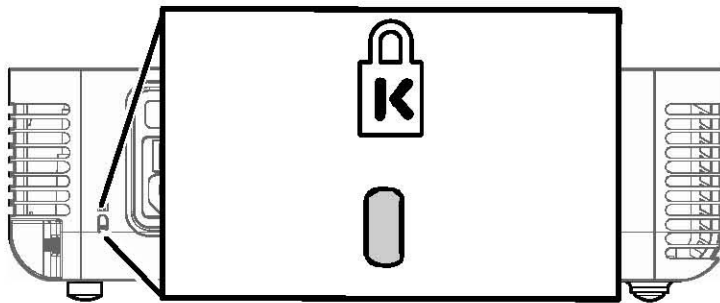
1. Wipe off dust with a clean dampened cloth.
2. Moisten the cloth with warm water and mild detergent (such as used to wash dishes), and then wipe the case.
3. Rinse all detergent from the cloth and wipe the projector again.

Caution:

To prevent discoloration or fading of the case, do not use abrasive alcohol-based cleaners.

Using the Kensington® Lock

If you are concerned about security, attach the projector to a permanent object with the Kensington slot and a security cable.



Note:

Contact your vendor for details on purchasing a suitable Kensington security cable.

The security lock corresponds to Kensington's MicroSaver Security System. If you have any comment, contact: Kensington, 2853 Campus Drive, San Mateo, CA94403, U.S.A. Tel: 800-535-4242, <http://www.Kensington.com>.

Common problems and solutions

These guidelines provide tips to deal with problems you may encounter while using the projector. If the problem remains unsolved, contact your dealer for assistance.

Often after time spent troubleshooting, the problem is traced to something as simple as a loose connection. Check the following before proceeding to the problem-specific solutions.

- *Use some other electrical device to confirm that the electrical outlet is working.*
- *Ensure the projector is turned on.*
- *Ensure all connections are securely attached.*
- *Ensure the attached device is turned on.*
- *Ensure a connected PC is not in suspend mode.*
- *Ensure a connected notebook computer is configured for an external display. (This is usually done by pressing an Fn-key combination on the notebook.)*

Tips for Troubleshooting

In each problem-specific section, try the steps in the order suggested. This may help you to solve the problem more quickly.

Try to pin point the problem and thus avoid replacing non-defective parts.

For example, if you replace batteries and the problem remains, put the original batteries back and go to the next step.

Keep a record of the steps you take when troubleshooting: The information may be useful when calling for technical support or for passing on to service personnel.

LED Error Messages

ERROR CODE MESSAGE	POWER LED/FLASHES	READY LED/FLASHES
Lamp usage task created error	2	1
Environment usage task created error	2	2
Thermal break status error	3	0
T1 temperature over temperature	3	1
T1 sensor status fail	4	1
Lamp lit error	5	1
Ballast SCI error	5	2
Ballast UART error	5	3
Fan1 error (Lamp)	6	1
Fan2 error (Ballast)	6	2
Fan3 error (Burner)	6	3
Fan4 error (Power)	6	4
Lamp door sensor detect high	7	0
DMD error	8	0
Color wheel error	9	0

Image Problems

Problem: No image appears on the screen

1. Verify the settings on your notebook or desktop PC.
2. Turn off all equipment and power up again in the correct order.

Problem: The image is blurred

1. Adjust the **Focus** on the projector.
2. Press the **Auto** button on the remote control or projector.
3. Ensure the projector-to-screen distance is within the 10-meter (33-feet) specified range.
4. Check that the projector lens is clean.

Problem: The image is wider at the top or bottom (trapezoid effect)

1. Position the projector so it is as perpendicular to the screen as possible.
2. Use the Keystone button on the remote control or projector to correct the problem.

Problem: The image is reversed or upside down

Check the **Projection** setting on the **Utility** menu of the OSD.

Problem: The image is streaked

1. Set the **Frequency** and **Tracking** settings on the **Utility** menu of the OSD to the default settings.
2. To ensure the problem is not caused by a connected PC's video card, connect to another computer.

Problem: The image is flat with no contrast

Adjust the **Contrast** setting on the **Main** menu of the OSD.

Problem: The color of the projected image does not match the source image.

Adjust the **Color Temperature** and **Gamma** settings on the **Main** menu of the OSD.

Lamp Problems

Problem: There is no light from the projector

1. Check that the power cable is securely connected.
2. Ensure the power source is good by testing with another electrical device.
3. Restart the projector in the correct order and check that the Power LED is green.
4. If you have replaced the lamp recently, try resetting the lamp connections.
5. Replace the lamp module.
6. Put the old lamp back in the projector and have the projector serviced.

Problem: The lamp goes off

1. Power surges can cause the lamp to turn off. Press the power button twice to turn off the projector. When the Ready LED is on, press the power button.
2. Replace the lamp module.
3. Put the old lamp back in the projector and have the projector serviced.

Remote Control Problems

Problem: The projector does not respond to the remote control

1. Direct the remote control towards IR sensor on the projector.
2. Ensure the path between remote and IR sensor is not obstructed.
3. Turn off any fluorescent lights in the room.
4. Check the battery polarity.
5. Replace the batteries.
6. Turn off other Infrared-enabled devices in the vicinity.
7. Have the remote control serviced.

Audio Problems

Problem: There is no sound

1. Adjust the volume on the remote control.
2. Adjust the volume of the audio source.
3. Check the audio cable connection.
4. Test the source audio output with other speakers.
5. Have the projector serviced.

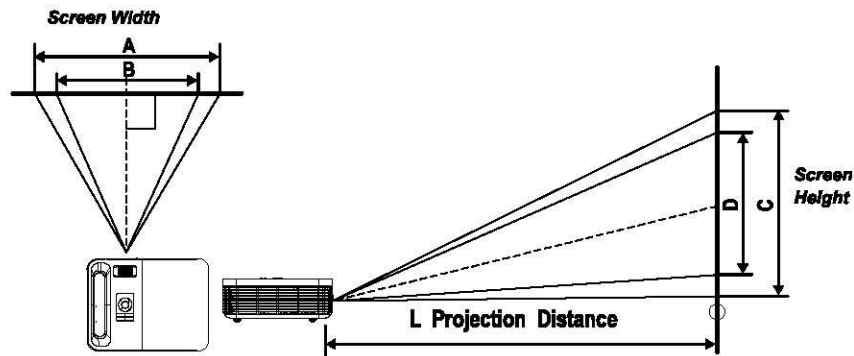
Problem: The sound is distorted

1. Check the audio cable connection.
2. Test the source audio output with other speakers.
3. Have the projector serviced.

Having the Projector Serviced

If you are unable to solve the problem, you should have the projector serviced. Pack the projector in the original carton. Include a description of the problem and a checklist of the steps you took when trying to fix the problem: The information may be useful to service personnel. For servicing, return the projector to the place you purchased it.

Projection Distance V.S. Projection Size



Projection distance and size table

Projection Distance L	Max. Screen Size (Wide)			Max. Screen Size (Tele)		
	Diagonal	Width A	Height C	Diagonal	Width B	Height D
1.00 m	0.66 m	0.53 m	0.40 m	0.57 m	0.46 m	0.34 m
3.28 '	26.04 "	20.83 "	15.62 "	22.57 "	18.06 "	13.54 "
1.50 m	0.99 m	0.79 m	0.60 m	0.86 m	0.69 m	0.52 m
4.92 '	39.06 "	31.25 "	23.43 "	33.86 "	27.09 "	20.32 "
2.40 m	1.59 m	1.27 m	0.95 m	1.38 m	1.10 m	0.83 m
7.87 '	62.49 "	49.99 "	37.50 "	54.18 "	43.34 "	32.51 "
2.80 m	1.85 m	1.48 m	1.11 m	1.61 m	1.28 m	0.96 m
9.18 '	72.91 "	58.33 "	43.74 "	63.21 "	50.57 "	37.93 "
3.20 m	2.12 m	1.69 m	1.27 m	1.83 m	1.47 m	1.10 m
10.50 '	83.32 "	66.66 "	49.99 "	72.24 "	57.79 "	43.34 "
3.60 m	2.38 m	1.90 m	1.43 m	2.06 m	1.65 m	1.24 m
11.81 '	93.74 "	74.99 "	56.24 "	81.27 "	65.01 "	48.76 "
4.00 m	2.65 m	2.12 m	1.59 m	2.29 m	1.83 m	1.38 m
13.12 '	104.15 "	83.32 "	62.49 "	90.30 "	72.24 "	54.18 "
4.40 m	2.91 m	2.33 m	1.75 m	2.52 m	2.02 m	1.51 m
14.43 '	114.57 "	91.66 "	68.74 "	99.33 "	79.46 "	59.60 "
4.80 m	3.17 m	2.54 m	1.90 m	2.75 m	2.20 m	1.65 m
15.74 '	124.98 "	99.99 "	74.99 "	108.36 "	86.69 "	65.01 "
5.20 m	3.44 m	2.75 m	2.06 m	2.98 m	2.39 m	1.79 m
17.06 '	135.40 "	108.32 "	81.24 "	117.39 "	93.91 "	70.43 "
5.60 m	3.70 m	2.96 m	2.22 m	3.21 m	2.57 m	1.93 m
18.37 '	145.82 "	116.65 "	87.49 "	126.42 "	101.13 "	75.85 "
7.00 m	4.63 m	3.70 m	2.78 m	4.01 m	3.21 m	2.41 m
22.96 '	182.27 "	145.82 "	109.36 "	158.02 "	126.42 "	94.81 "
10.00 m	6.61 m	5.29 m	3.97 m	5.73 m	4.59 m	3.44 m
32.80 '	260.38 "	208.31 "	156.23 "	225.75 "	180.60 "	135.45 "

Projection distance and size table

Projection Distance L	Max. Screen Size (Wide)		1.8 Height C	Max. Screen Size (Tele)		2.1 Height D
	Diagonal	Width A		Diagonal	Width B	
1.00 m	0.69 m	0.56 m	0.42 m	0.60 m	0.48 m	0.36 m
3.28 '	27.34 "	21.87 "	16.40 "	23.43 "	18.75 "	14.06 "
1.50 m	1.04 m	0.83 m	0.63 m	0.89 m	0.71 m	0.54 m
4.92 '	41.01 "	32.81 "	24.61 "	35.15 "	28.12 "	21.09 "
2.40 m	1.67 m	1.33 m	1.00 m	1.43 m	1.14 m	0.86 m
7.87 '	65.62 "	52.49 "	39.37 "	56.24 "	44.99 "	33.75 "
2.80 m	1.94 m	1.56 m	1.17 m	1.67 m	1.33 m	1.00 m
9.18 '	76.55 "	61.24 "	45.93 "	65.62 "	52.49 "	39.37 "
3.20 m	2.22 m	1.78 m	1.33 m	1.90 m	1.52 m	1.14 m
10.50 '	87.49 "	69.99 "	52.49 "	74.99 "	59.99 "	44.99 "
3.60 m	2.50 m	2.00 m	1.50 m	2.14 m	1.71 m	1.29 m
11.81 '	98.43 "	78.74 "	59.06 "	84.36 "	67.49 "	50.62 "
4.00 m	2.78 m	2.22 m	1.67 m	2.38 m	1.90 m	1.43 m
13.12 '	109.36 "	87.49 "	65.62 "	93.74 "	74.99 "	56.24 "
4.40 m	3.06 m	2.44 m	1.83 m	2.62 m	2.10 m	1.57 m
14.43 '	120.30 "	96.24 "	72.18 "	103.11 "	82.49 "	61.87 "
4.80 m	3.33 m	2.67 m	2.00 m	2.86 m	2.29 m	1.71 m
15.74 '	131.23 "	104.99 "	78.74 "	112.49 "	89.99 "	67.49 "
5.20 m	3.61 m	2.89 m	2.17 m	3.10 m	2.48 m	1.86 m
17.06 '	142.17 "	113.74 "	85.30 "	121.86 "	97.49 "	73.12 "
5.60 m	3.89 m	3.11 m	2.33 m	3.33 m	2.67 m	2.00 m
18.37 '	153.11 "	122.48 "	91.86 "	131.23 "	104.99 "	78.74 "
7.00 m	4.86 m	3.89 m	2.92 m	4.17 m	3.33 m	2.50 m
22.96 '	191.38 "	153.11 "	114.83 "	164.04 "	131.23 "	98.43 "
10.00 m	6.94 m	5.56 m	4.17 m	5.95 m	4.76 m	3.57 m
32.80 '	273.40 "	218.72 "	164.04 "	234.35 "	187.48 "	140.61 "

Shaded rows are equivalent measurement in feet and inches

Timing Mode Table

The projector can display several resolutions. The following table outlines the resolutions that can be displayed by the projector.

Signal	Resolution	Frequency H. (KHz)	Frequency V. (Hz)	Video	Digital	Analog
NTSC	—	15.734	60.0	○	—	—
PAL/SECAM	—	15.625	50.0	○	—	—
VESA	640 x 350	37.9	85.1	—	○	○
	720 x 400	31.5	70.0	—	○	○
	720 x 400	37.9	85.0	—	○	○
	640 x 480	31.5	60.0	—	○	○
	640 x 480	37.9	72.8	—	○	○
	640 x 480	37.5	75.0	—	○	○
	640 x 480	43.3	85.0	—	○	○
	800 x 600	37.9	60.3	—	○	○
	800 x 600	46.9	75.0	—	○	○
	800 x 600	48.1	72.2	—	○	○
	800 x 600	53.7	85.1	—	○	○
	1024 x 768	48.4	60.0	—	○	○
	1024 x 768	56.5	70.1	—	○	○
	1024 x 768	60.0	75.0	—	○	○
	1024 x 768	68.7	85.0	—	○	○
	1280 x 1024	64.0	60.0	—	○	○
	1600 x 1200**	75.0	60.0	—	—	○
Apple Macintosh	640 x 480	35.0	66.7	—	○	○
	832 x 624	49.7	74.5	—	○	○
	1024 x 768	60.2	74.9	—	○	○
	1152 x 870	68.7	75.1	—	○	○
SDTV	480i	31.5	30.0	—	—	—
	576i	31.3	25.0	—	—	—
	480p	31.5	60.0	—	—	—
HDTV	576p	31.3	50.0	—	—	—
	720p	45.0	60.0	—	—	—

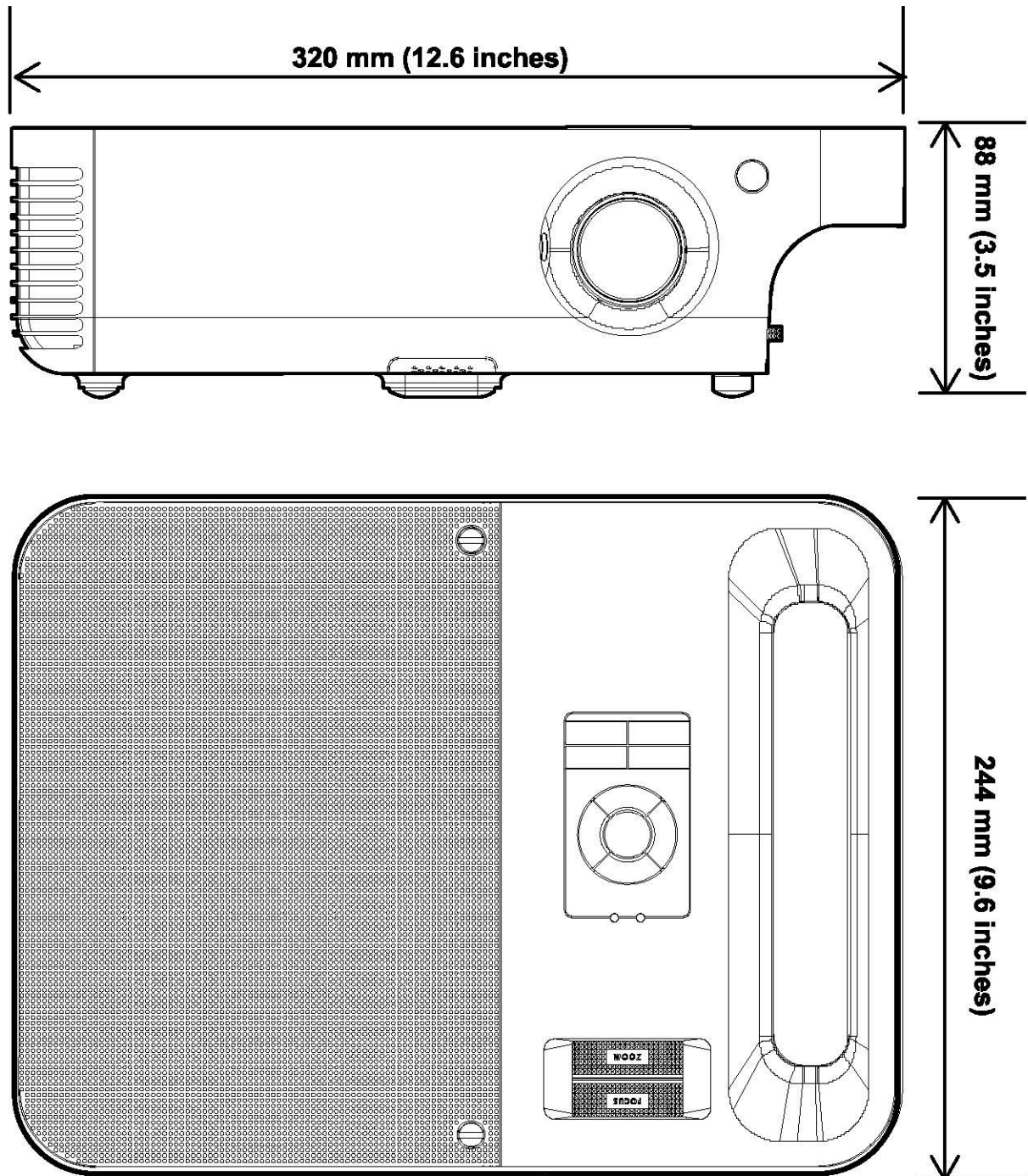
○: Frequency supported —: Frequency not supported

The native resolution will change depending on the model. Resolution other than native mode may be displayed with uneven size of text or lines.

UXGA resolution with half-sampling

Digital Timing is for models with a display type of 0.7 inches.

Projector Dimensions



FCC Warning

This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Changes or modifications not expressly approved by the parties responsible for compliance could void the user's authority to operate the equipment.

Canada

This class B digital apparatus complies with Canadian ICES-003.

EN 55022 Warning

This is a Class B product. In a domestic environment, it may cause radio interference, in which case the user may be required to take adequate measures. The typical use is in a conference room, meeting room, or auditorium.

Safety Certifications

FCC Class B, UL, c-UL, CE, CB, TUV-CB, CCC

1. RS232 Setting

Baud rate:	9600
Parity check:	None
Data bit:	8
Stop bit:	1
Flow Control	None

Minimum delay for next command: **1ms**

2. Control Command Structure

The command is structured by the Header code, command code, data code and end code. Most of the commands are structured except some for the compatibility issue with other projectors.

	Header code	Command code	Data code	End code
HEX	7Eh	Command	Data	0Dh
ASCII	'~'	Command	Data	CR

3 Control Sequence

The projector may send a return code after it received a command. If the command isn't received correctly, the projector will not send the return code

4. Operation Command

The operation commands execute the basic operation setting of this projector.

Operation	ASCII	HEX
Power On ※	~ P N CR ※	7Eh 50h 4Eh 0Dh
Power Off	~ P F CR	7Eh 50h 46h 0Dh
Auto Image	~ A I CR	7Eh 41h 49h 0Dh
Input Select RGB	~ S R CR	7Eh 53h 52h 0Dh
Input Select RGB2	~ S G CR	7Eh 53h 47h 0Dh
Input Select DVI	~ S D CR	7Eh 53h 44h 0Dh
Input Select Video	~ S V CR	7Eh 53h 56h 0Dh
Input Select S-Video	~ S S CR	7Eh 53h 53h 0Dh
Input Select Component	~ S Y CR	7Eh 53h 59h 0Dh
Input Select Wireless	~ S W CR	7Eh 53h 57h 0Dh

※ Power On command will not work for 1 minute after the power off command triggered.

※ **CR** : Carriage Return.

5. Remote Command

The remote commands simulate the code send from IR remote handset.

Button's name	ASCII	HEX
UP arrow	~ r U CR	7Eh 72h 55h 0Dh
DOWN arrow	~ r D CR	7Eh 72h 44h 0Dh
LEFT arrow	~ r L CR	7Eh 72h 4Ch 0Dh
RIGHT arrow	~ r R CR	7Eh 72h 52h 0Dh
POWER	~ r P CR	7Eh 72h 50h 0Dh
EXIT	~ r E CR	7Eh 72h 45h 0Dh
INPUT	~ r I CR	7Eh 72h 49h 0Dh
AUTO	~ r A CR	7Eh 72h 41h 0Dh
KEYSTONE+	~ r K CR	7Eh 72h 4Bh 0Dh
KEYSTONE-	~ r J CR	7Eh 72h 4Ah 0Dh
MENU	~ r M CR	7Eh 72h 4Dh 0Dh
STATUS	~ r S CR	7Eh 72h 53h 0Dh
MUTE	~ r T CR	7Eh 72h 54h 0Dh
ZOOM+	~ r Z CR	7Eh 72h 5Ah 0Dh
ZOOM-	~ r Y CR	7Eh 72h 59h 0Dh
BLANK	~ r B CR	7Eh 72h 42h 0Dh
FREEZE	~ r F CR	7Eh 72h 46h 0Dh
VOLUME+	~ r V CR	7Eh 72h 56h 0Dh
VOLUME-	~ r W CR	7Eh 72h 57h 0Dh
Enter	~ r N CR	7Eh 72h 4Eh 0Dh

6. Set Value Command

ITEM	ASCII	HEX
Brightness	~ s B ? CR ※	7Eh 73h 42h ?h 0Dh
Contrast	~ s C ? CR	7Eh 73h 43h ?h 0Dh
Color	~ s R ? CR	7Eh 73h 52h ?h 0Dh
Tint	~ s N ? CR	7Eh 73h 4Eh ?h 0Dh
Scaling	~ s A ? CR	7Eh 73h 41h ?h 0Dh
Color Temperature	~ s T ? CR	7Eh 73h 54h ?h 0Dh
Projection Mode	~ s J ? CR	7Eh 73h 4Ah ?h 0Dh

※ ? : ASCII Data

Data Range

ITEM	Set Data Range	Source
Brightness	0 ~ 100	ALL
Contrast	0 ~ 100	ALL
Color	0 ~ 100	Video/S-Video/Component
Tint	0 ~ 100	Video/S-Video/Component
Scaling	0: 4:3 1: 16:9	ALL
Color Temperature	0: Cool 1: Normal 2: Warm	ALL
Projection Mode	0: Front 1: Rear 2: Rear+Ceiling 3: Ceiling	ALL

Attention: Data range may be different for different models

Example 1. Adjust Brightness value to 100

Send Command : ~sB100CR

Example 2. Adjust Color Temperature to Warm

Send Command : ~sT2CR

7. Query Command

ITEM	ASCII	HEX
Software Version	~ q V CR	7Eh 71h 56h 0Dh
Power State	~ q P CR	7Eh 71h 50h 0Dh
Input Select	~ q S CR	7Eh 71h 53h 0Dh
Lamp Hours	~ q L CR	7Eh 71h 4Ch 0Dh
Brightness	~ q B CR	7Eh 71h 42h 0Dh
Contrast	~ q C CR	7Eh 71h 43h 0Dh
Color (Video)	~ q R CR	7Eh 71h 52h 0Dh
Tint (Video)	~ q N CR	7Eh 71h 4Eh 0Dh
Scaling	~ q A CR	7Eh 71h 41h 0Dh
Color Temperature	~ q T CR	7Eh 71h 54h 0Dh
Projection Mode	~ q J CR	7Eh 71h 4Ah 0Dh

Response message

ITEM	Response Message examples	
Software Version		
Power State	On Off	
Input Select	RGB DVI Video S-Video Component DVD HDTV	
Lamp Hours	2000	
Brightness	100	
Contrast	100	
Color (Video)	100	
Tint (Video)	100	
Scaling	4:3 16:9	
Color Temperature	Cool Normal Warm User	
Projection Mode	Front Rear+Ceiling Rear Ceiling	

Example 1. Get Brightness value

Send Command : ~qBCR

Response : 100

Example 2. Get Color Temperature

Send Command : ~qTCR

Response : Warm

Appendix A (AMX control room console compatibility)

Control room console list

Brand	Device	Baud Range	Max length send	Max length receive
AMX	Axcent	300~38400	64	64
AMX	Axcent 2	300~38400	64	64
AMX	Axcent 3	300~115200	64	64
AMX	AXB-EM232	300~38400	64	64
AMX	AXC-232	300~38400	64	64
AMX	AXC-232++	300~115200	64	64
AMX	AXB-232+	300~38400	64	64
AMX	AXB-232++	300~115200	64	64
AMX	AXB-PCCOM	300~38400	64	64
AMX	NXC-COM2	150~230400	900	196
AMX	NXI	150~230400	900	196
AMX	AXB-MIDI	300~38400	64	64
AMX	AXC-MIDI	300~38400	64	64
AMX	NXC-ME	Ether Net		

Please check the relative console provider's website for updated product information!

Notes: